

Year one Half Termly Curriculum Overview – Autumn 1

Topic: Huff and Puff				
Suggested Wow moment:				
Foundation subjects:				
History	Geography	DT	Art	Science
As Historians we learn about schools in the past. We learn about Maria Montessori. Children should be taught about Events beyond living memory that are significant nationally or globally The lives of significant individuals in the past who have contributed to national and international achievements.	As Geographers we learn about the local area. Children should be taught to Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key Use basic geographical vocabulary to refer to: key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop	As Designers we learn how to make a moving part using a hinge. Children should be taught to: <u>Design</u> Design purposeful, functional, appealing, products for themselves and other users based on design criteria. <u>Make</u> Select from and use a range of tools and equipment to perform practical tasks (for example, cutting, shaping, joining and finishing.) <u>Evaluate</u> Evaluate their ideas and products against design criteria. <u>Technical Knowledge</u> Build structures, exploring how they can be made stronger, stiffer and more stable. Explore and use mechanisms (For example, levers, sliders, wheels and axels in their products)	As Artists we learn about line, drawing and texture. Children should be taught to: To use drawings, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.	As Scientists we learn about materials. Children should be taught to: Distinguish between an object and the material from which it is made Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock Describe the simple physical properties of a variety of everyday materials Compare and group together a variety of everyday materials on the basis of their simple physical properties
Music	Computing	PSHE	RE	PE
As Musicians we learn how to find the pulse through music and movement. Children should be taught to	As Computing experts we learn about algorithms and programming. Children should be taught to	As Good Citizens we learn about relationships. Children should be taught to:	As Religious Explorers we learn about belonging. Children should be taught to:	As a sports person we learn about different games and running. Children should be taught to

Understand and explore how music is created, produced and communicated, including through the inter-related dimensions: pitch, duration, dynamics, tempo, timbre, texture, structure and appropriate musical notations.	Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions	Explain what makes a good friend and how to make friends Explain basic techniques for resisting pressure. Recognise kind and unkind behaviour. Name the special people in their lives. Resolve conflict in simple ways e.g. choosing to share, take turns, etc. Tell someone if you are worried about something in a relationship/family.	Know about and understand a range of religions and worldviews. Express ideas and insights about the nature, significance and impact of religions and worldviews. Gain and deploy the skills needed to engage seriously with religions and worldviews.	Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities Participate in team games, developing simple tactics for attacking and defending
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